

Hilditch Comp

This year the hilditch comp has been increased with more games and has been incorporated in the the league games structure.

The competition will stay the same with aggregate points that will win the match. 3 groups of 4 which have been picked by a random draw

Winner of each group will qualify and the best runner up. You will get 2 points for winning the match.

If the points are tied at the end the best aggregate scores will qualify. Every scoring point counts.

Group 1

Group 2

Group 3

Pack Horse B
Silktown B
SSSC B
Silktown F

Silktown G
Silktown A
Silktown X
Silktown C

Silktown D
SSSC D
Pack Horse A
SSSC F

Tues 5/11/24

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|--------------------|----------|-------------------|-------------------|----------|-------------------|-------------------|----------|--------------------|
| Packhorse B | v | Silktown B | Silktown A | v | Silktown X | SSSC D | v | Packhorse A |
| Silktown F | v | SSSC B | Silktown C | v | Silktown G | Silktown D | v | SSSC F |

Tues 17/12/24

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|-------------------|----------|--------------------|-------------------|----------|-------------------|--------------------|----------|-------------------|
| SSSC B | v | Packhorse B | Silktown X | v | Silktown C | SSSC F | v | SSSC D |
| Silktown B | v | Silktown F | Silktown G | v | Silktown A | Packhorse A | v | Silktown D |

Tues 25/02/25

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|--------------------|----------|-------------------|-------------------|----------|-------------------|---------------|----------|--------------------|
| Packhorse B | v | Silktown F | Silktown X | v | Silktown G | SSSC D | v | Silktown D |
| Silktown B | v | SSSC B | Silktown C | v | Silktown A | SSSC F | v | Packhorse A |